
Synthesis of a quantum circuit with unique two-qubit layers

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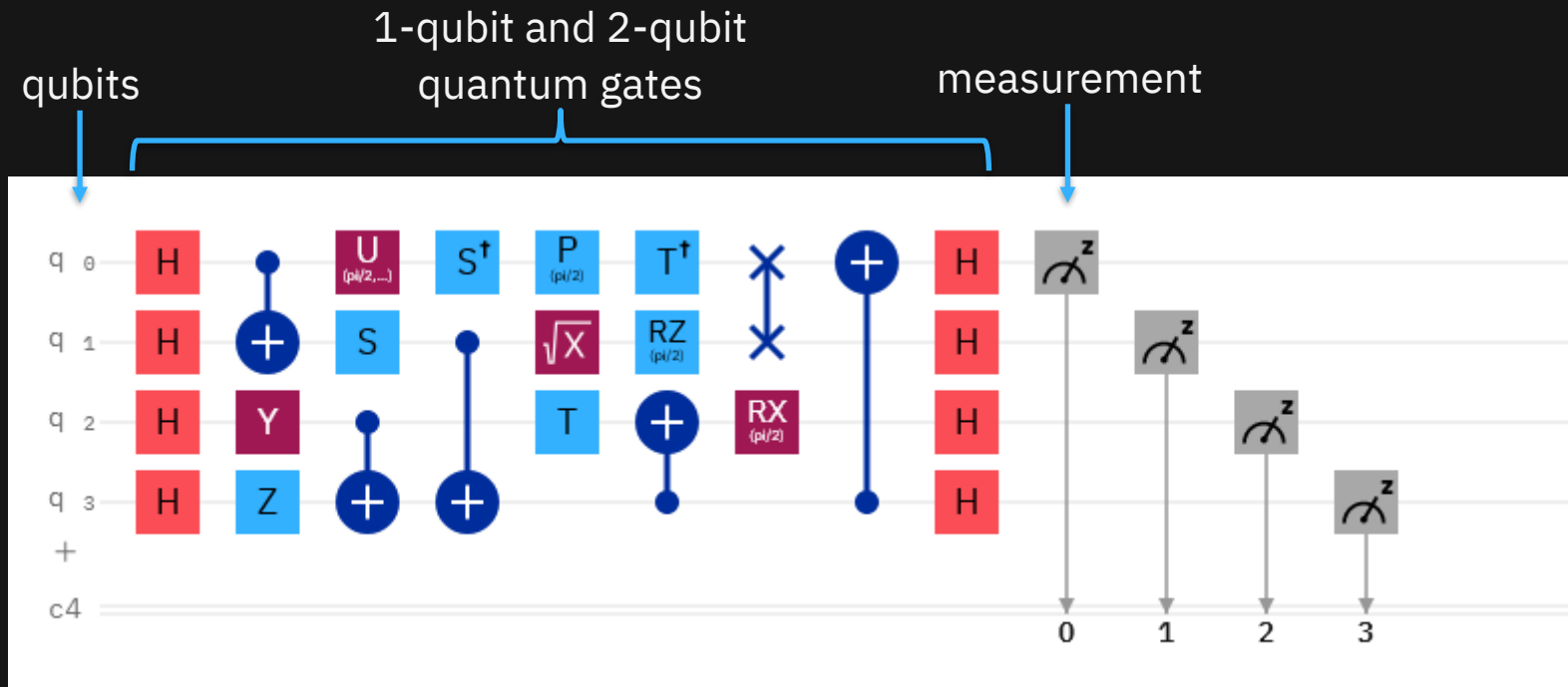
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Lev Bishop

5th International Workshop on Quantum Compilation

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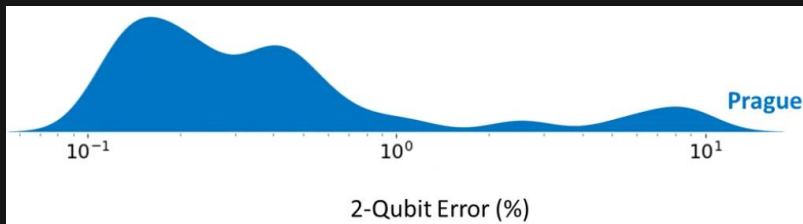
Quantum circuits



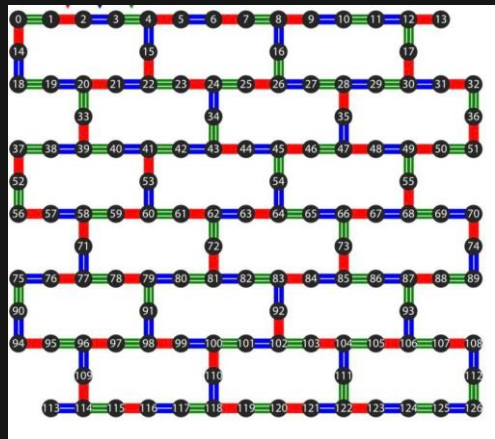
<https://quantum-computing.ibm.com/>

Quantum circuit synthesis challenges

- Quantum gates are noisy
 - 2-qubit gates are 10x noisier than 1-qubit gates
 - In Falcon R10 most 2-qubit gates approach 99.9% fidelity



- The quantum device has restricted connectivity
 - 1 SWAP gate = 3 CNOT gates

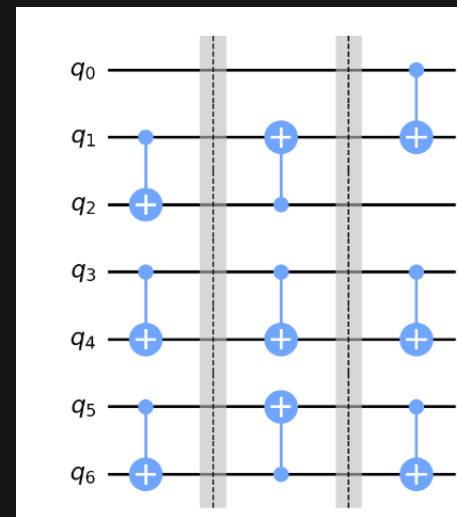


<https://research.ibm.com/blog/quantum-volume-256>

<https://research.ibm.com/blog/heavy-hex-lattice>

Quantum circuit synthesis optimization

1. Minimize the **number** of 2-qubit gates
2. Minimize the 2-qubit **depth**, i.e. the number of 2-qubit gate layers
3. Minimize the number of **unique** 2-qubit gate layers

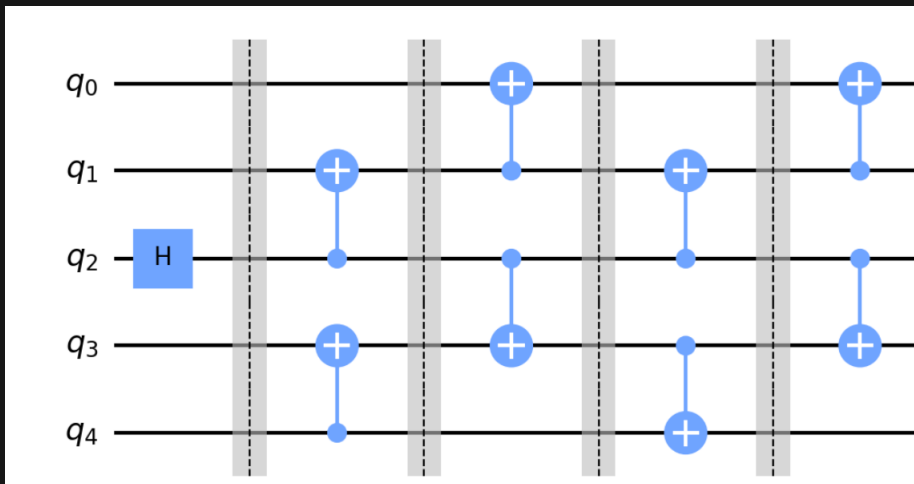


Example: quantum circuit with 3 CX layers and 2 unique layers

Example

Checkerboard state on a line connectivity

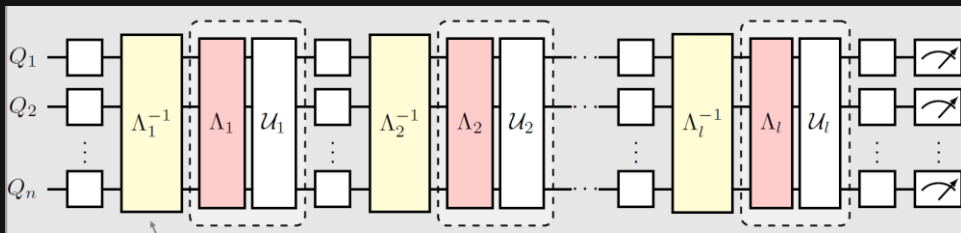
The checkerboard state $\frac{1}{\sqrt{2}}|00000\rangle + \frac{1}{\sqrt{2}}|10101\rangle$
with 4 CX layers and 2 unique CX layers



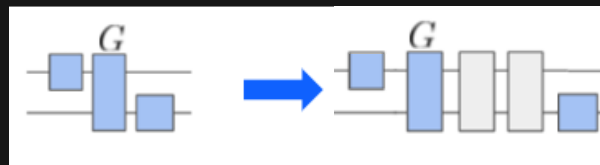
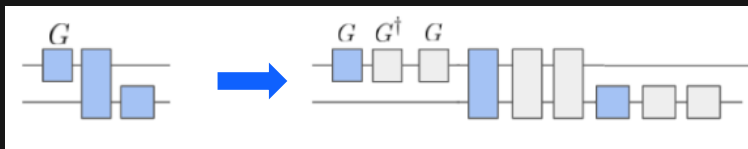
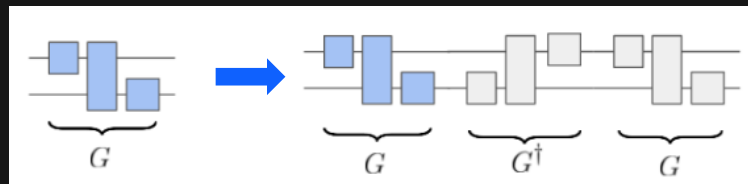
Motivation

Advanced mitigation methods

Probabilistic Error Cancellation (PEC) [1,2]



Zero Noise Extrapolation (ZNE) [1,3]



[1] Temme, Bravyi and Gambetta, *PRL*, 2017

[2] van den Berg, Minaev, Kandala, arxiv:2201.09866

[3] Kandala, Temme and Corcoles, *Nature*, 2019

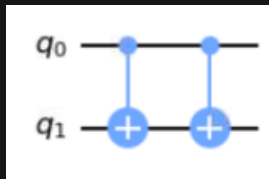
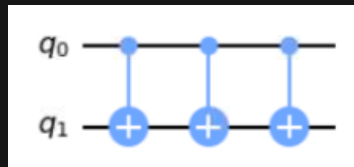
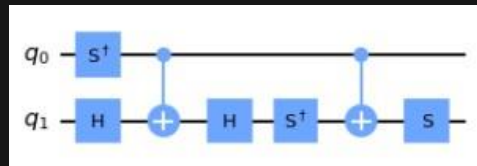
Motivation

Advanced mitigation methods

- PEC and ZNE require learning the noise-model for each **unique** gate layer
 - Learning the Pauli noise models takes a lot of time for each layer
 - The noise models can drift after some time
 - Simplified control and calibration for these layers

Multiplying CX gates

- A CX gate can be written using 2 CX gates ^[1,2]
- A CX gate can also be written using 3 CX gates
- A 2-qubit identity gate can be written using 2 CX gates or 3 CX gates

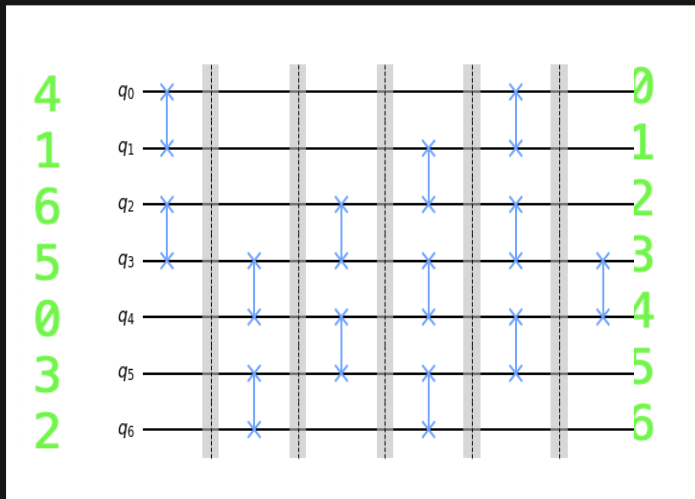


[1] Barenco et al. *Phys. Rev. A*, 1995

[2] Shende, Bullock, Markov, *IEEE Trans. CAD*, 2006

Permutation circuits

- A **Permutation Circuit** is a n qubit circuit containing only SWAP gates
- Any permutation circuit can be decomposed into SWAP gates in depth n for a line connectivity using a sorting network ^[1]

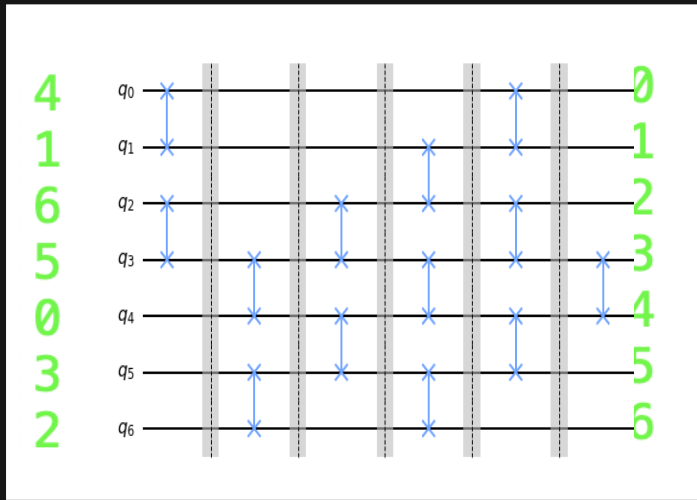


[1] Kutin, Moulton, Smithline, *Chicago Journal*, 2007

https://qiskit.org/documentation/stubs/qiskit.synthesis.synth_permutation_depth_lnn_kms.html

Permutation circuits

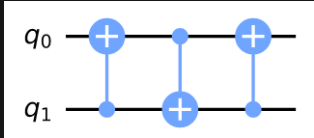
- A **Permutation Circuit** is a n qubit circuit containing only SWAP gates
- Any permutation circuit can be decomposed into CX gates in depth $3n$ for a line connectivity with **2** unique layers (odd/even layers)



SWAP \rightarrow 3 CX gates

ID \rightarrow 3 CX gates

[1] Kutin, Moulton, Smithline, *Chicago Journal*, 2007



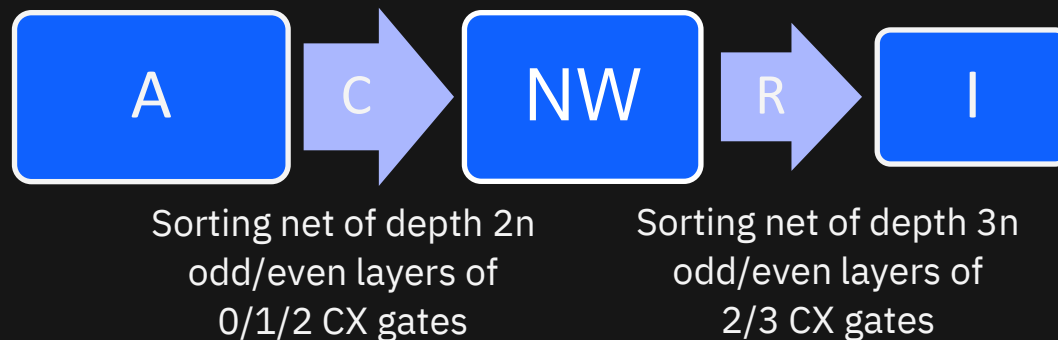
- A **Linear Circuit** is a n qubit circuit containing only CNOT gates (and resulting composite gates, such as SWAP)
- Any linear circuit can be decomposed in depth $5n$ for a line connectivity ^[1]



[1] Kutin, Moulton, Smithline, *Chicago Journal*, 2007

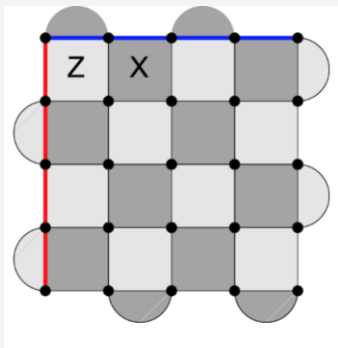
https://qiskit.org/documentation/stubs/qiskit.synthesis.synth_cnot_depth_line_kms.html

- A **Linear Circuit** is a n qubit circuit containing only CNOT gates (and resulting composite gates, such as SWAP)
- Any linear circuit can be decomposed in depth $5n$ for a line connectivity with **2** unique layers



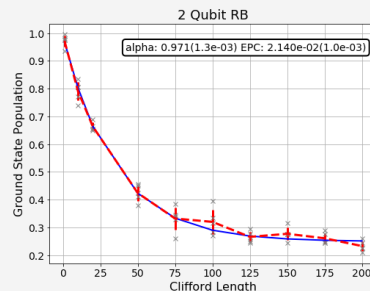
[1] Kutin, Moulton, Smithline, *Chicago Journal*, 2007

Quantum error correction codes



Clifford gates are used in stabilizer codes and surface codes

Randomized Benchmarking



Characterize quantum gate error

Quantum advantage with shallow circuits



Constant depth Clifford circuits can solve certain problems that constant depth classical circuits cannot

Bravyi, Gosset, Koenig
Science, 2018

- The **Clifford Circuits** are generated by the quantum gates: H , S and CX
- Decomposing the Clifford circuit into layers ^[1]

$H - S - CZ - CX - H - S - CZ - \text{Pauli}$

- Optimized algorithms for the CZ and $CZ - CX$ subcircuits for a line connectivity, the n -qubit Clifford 2-qubit depth is $7n-4$
 - Depth of an n -qubit $CZ - CX$ circuit is bounded by $5n$ ^[2]
 - Depth of an n -qubit CZ circuit is bounded by $2n+2$ ^[3]
 - Local optimizations reduce 6 layers ^[2]

https://qiskit.org/documentation/stubs/qiskit_synthesis.synth_clifford_depth_lnn.html

[1] Bravyi and Maslov, *IEEE Trans. Info. Theory*, 2021

[2] Maslov and Yang, arxiv:2210:16195, 2022

[3] Maslov and Roetteler, *IEEE Trans. Info. Theory*, 2018

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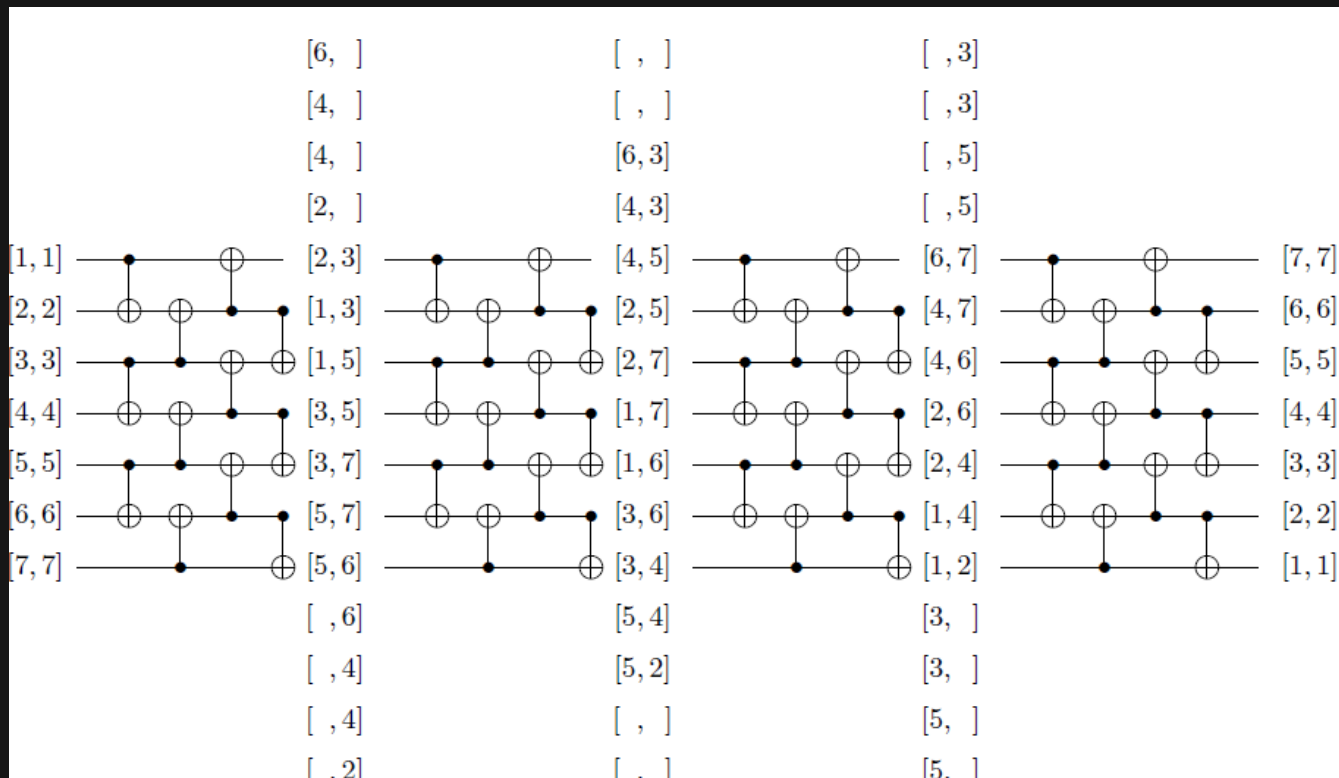
- Optimized algorithms for the CZ and $CZ - CX$ subcircuits for a line connectivity, the n -qubit Clifford 2-qubit depth is $7n-2$ with 2 unique layers
 - Depth of an n -qubit $CZ - CX$ circuit is bounded by $5n$ with 2 unique layers
 - Depth of an n -qubit CZ circuit is bounded by $2n+2$ with 2 unique layers ^[3]
 - Local optimizations reduce 4 layers

[1] Bravyi and Maslov, *IEEE Trans. Info. Theory*, 2021

[2] Maslov and Yang, arxiv:2210:16195, 2022

[3] Maslov and Roetteler, *IEEE Trans. Info. Theory*, 2018

CZ circuits

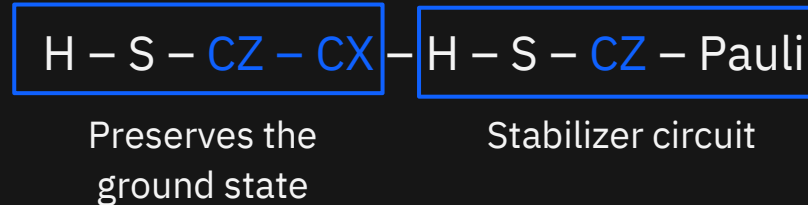


Maslov and Roetteler, *IEEE Trans. Info. Theory*, 2018

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https://qiskit.org/documentation/stubs/qiskit.synthesis.synth_cz_depth_line_mr.html

- Decomposing the Clifford circuit into layers ^[1]



- A CZ circuit can be decomposed in depth $2n+2$ for a line connectivity with 2 unique layers ^[2]
- Hence, a stabilizer circuit can be decomposed in depth $2n+2$ for a line connectivity with 2 unique layers

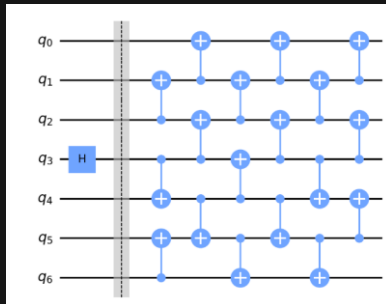
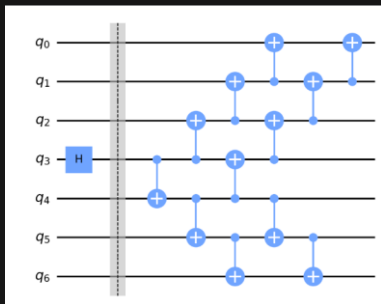
- [1] Bravyi and Maslov, *IEEE Trans. Info. Theory*, 2021
- [2] Maslov and Roetteler, *IEEE Trans. Info. Theory*, 2018

https://qiskit.org/documentation/stubs/qiskit.synthesis.synth_stabilizer_depth_lnn.html

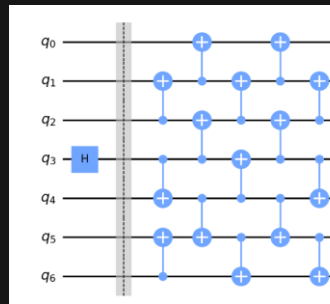
GHZ and checkerboard states on a line connectivity

The n-qubit GHZ state $\frac{1}{\sqrt{2}} |0 \dots 0\rangle + \frac{1}{\sqrt{2}} |1 \dots 1\rangle$ and checkerboard state

$\frac{1}{\sqrt{2}} |0 \dots 0\rangle + \frac{1}{\sqrt{2}} |10 \dots 101\rangle$ can be written with $\sim n/2$ CX layers and 2 unique CX layers on a line connectivity



Checkerboard state



GHZ state

From a line connectivity to a general graph

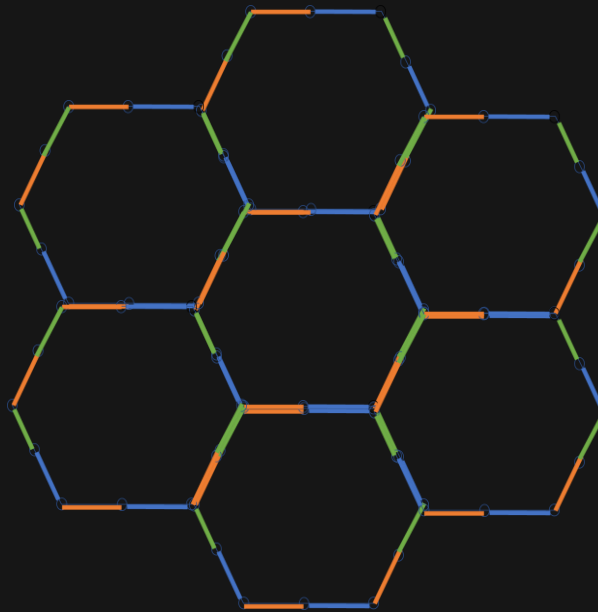
- What is the minimal number of distinct layers?
- Each unique CX layer corresponds to a color of the corresponding edges
- **Vizing Theorem**. Every simple undirected graph with degree at most d can be edge colored by at most $d+1$ colors
- In some cases, d colors are enough
 - Line \rightarrow 2 colors
 - Hex / Heavy-hex \rightarrow 3 colors
 - Grid / Heavy-grid \rightarrow 4 colors

Edge coloring

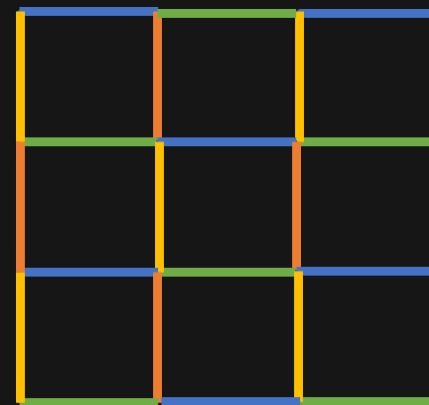
Line
2 colors



Heavy-hex
3 colors



Grid
4 colors



- Motivated by advanced mitigation methods (like PEC and ZNE) we aim to reduce the number of **unique** CX layers
- Many circuits can be synthesized with **2** unique CX layers on a line connectivity w/o increasing the circuit total depth
 - Permutations and linear circuits
 - Clifford circuits and stabilizer states
 - GHZ and checkerboard states
- The latter can also be generalized to arbitrary connectivity maps

Thank you !

<https://quantum-computing.ibm.com>

